

Automating Mathematical Program Transformations

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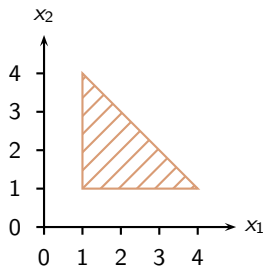
PADL

Madrid, Spain

January 18, 2010

Linear programs (LP)

Dantzig (1982)



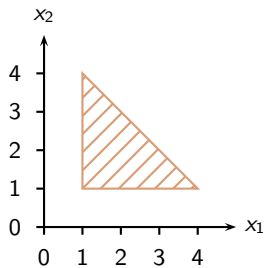
$$x_1 \geq 1.0$$

$$x_2 \geq 1.0$$

$$x_1 + x_2 \leq 5.0$$

Linear programs (LP)

Dantzig (1982)



$$\max x_1 - x_2$$

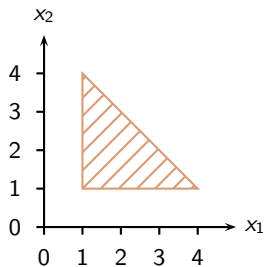
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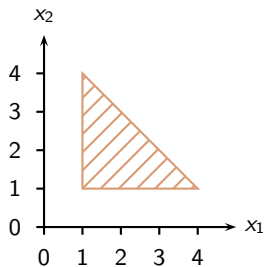
$$\begin{aligned} \max \quad & x_1 - x_2 \\ \text{s.t.} \quad & x_1 \geq 1.0 \\ & x_2 \geq 1.0 \\ & x_1 + x_2 \leq 5.0 \end{aligned}$$

Standard definition:

$$\max \{ c^T x \mid Ax \leq b, x \in \mathbb{R}^n \}$$

Linear programs (LP)

Dantzig (1982)



$$\begin{aligned} \max \quad & x_1 - x_2 \\ & x_1 \geq 1.0 \\ & x_2 \geq 1.0 \\ & x_1 + x_2 \leq 5.0 \end{aligned}$$

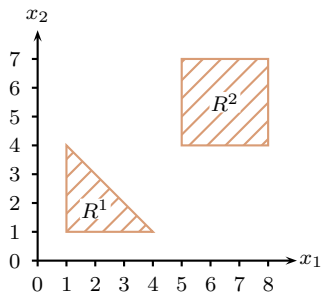
Standard definition:

$$\max \{ c^T x \mid Ax \leq b, x \in \mathbb{R}^n \}$$

Cannot represent multiple polyhedra.

Declaring discrete choice – with disjunction

Disjunctive programs (DP), Balas (1974), Jeroslow and Lowe (1984), Raman and Grossmann (1994)

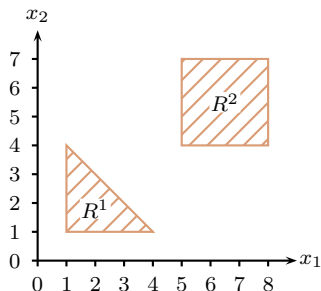


$$\underbrace{\begin{bmatrix} x_1 \geq 1 \\ x_2 \geq 1 \\ x_1 + x_2 \leq 5 \end{bmatrix}}_{R^1}$$

$$\underbrace{\begin{bmatrix} 5 \leq x_1 \leq 8 \\ 4 \leq x_2 \leq 7 \end{bmatrix}}_{R^2}$$

Declaring discrete choice – with disjunction

Disjunctive programs (DP), Balas (1974), Jeroslow and Lowe (1984), Raman and Grossmann (1994)

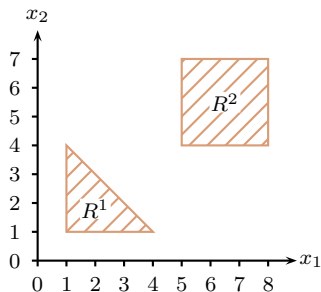


$$\underbrace{\begin{bmatrix} x_1 \geq 1 \\ x_2 \geq 1 \\ x_1 + x_2 \leq 5 \end{bmatrix}}_{R^1} \vee \underbrace{\begin{bmatrix} 5 \leq x_1 \leq 8 \\ 4 \leq x_2 \leq 7 \end{bmatrix}}_{R^2}$$

- Language of DP extends LP with disjunction
- Standard form: $[A^1x \leq b^1] \vee [A^2x \leq b^2]$

Declaring discrete choice – with disjunction

Disjunctive programs (DP), Balas (1974), Jeroslow and Lowe (1984), Raman and Grossmann (1994)



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- Language of DP extends LP with disjunction
- Standard form: $[A^1x \leq b^1] \vee [A^2x \leq b^2]$
- Few algorithms for solving DPs directly.

Declaring discrete choice – with integers

Mixed-integer linear programs (MILP)

- Basic idea: multiply terms by $y \in \{0, 1\}$

$$0 \leq y \leq 1$$

$$x \leq 3.0y + 2.0(1 - y)$$

- if $y = 1$, then $x \leq 3.0$
- if $y = 0$, then $x \leq 2.0$

Declaring discrete choice – with integers

Mixed-integer linear programs (MILP)

- Basic idea: multiply terms by $y \in \{0, 1\}$

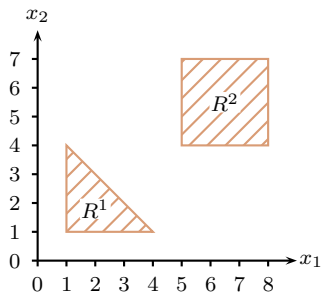
$$0 \leq y \leq 1$$

$$x \leq 3.0y + 2.0(1 - y)$$

- if $y = 1$, then $x \leq 3.0$
- if $y = 0$, then $x \leq 2.0$
- Language of MILP extends LP with the integer type
- Standard definition: $\max\{c^T x + h^T y \mid Ax + Gy \leq b, x \in \mathbb{R}^n, y \in \mathbb{Z}^p\}$

Declaring discrete choice – with integers

Union of polyhedra

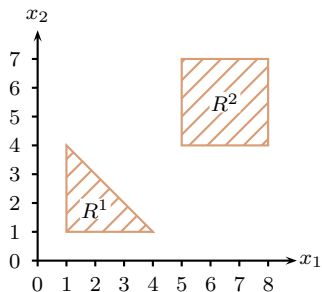


$$\left. \begin{array}{l} x_1 \geq 1 \\ x_2 \geq 1 \\ x_1 + x_2 \leq 5 \end{array} \right\} R^1$$

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Declaring discrete choice – with integers

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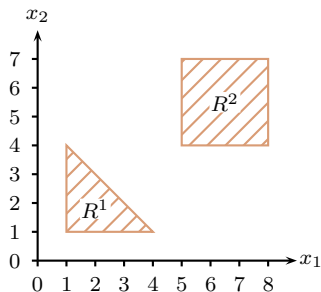
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$$\begin{array}{l} 0 \leq y_1 \leq 1 \\ 0 \leq y_2 \leq 1 \\ y_1 + y_2 = 1 \end{array}$$

Declaring discrete choice – with integers

Union of polyhedra



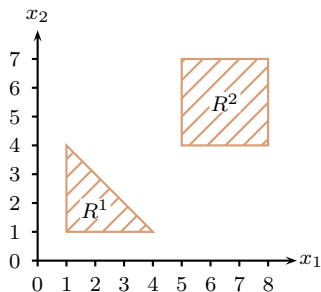
$$\left. \begin{aligned} x_1 y_1 &\geq 1 y_1 \\ x_2 y_1 &\geq 1 y_1 \\ x_1 y_1 + x_2 y_1 &\leq 5 y_1 \end{aligned} \right\} R^1$$

$$\left. \begin{aligned} 5 y_2 &\leq x_1 y_2 \leq 8 y_2 \\ 4 y_2 &\leq x_2 y_2 \leq 7 y_2 \end{aligned} \right\} R^2$$

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Declaring discrete choice – with integers

Union of polyhedra



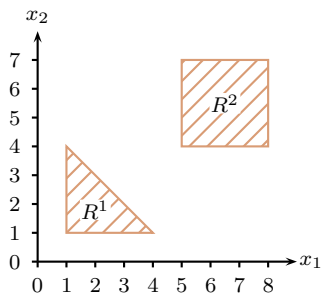
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Easy but poor nonlinear formulation.

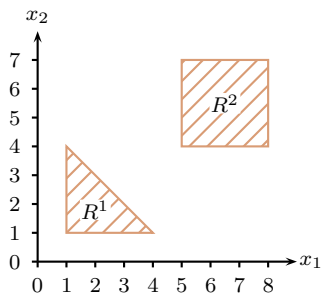
The big-M method



$$\begin{bmatrix} -x_1 + 1 \leq 0 \\ -x_2 + 1 \leq 0 \\ x_1 + x_2 - 5 \leq 0 \end{bmatrix}$$

$$\begin{bmatrix} -x_1 + 5 \leq 0 \\ x_1 - 8 \leq 0 \\ -x_2 + 4 \leq 0 \\ x_2 - 7 \leq 0 \end{bmatrix}$$

The big-M method



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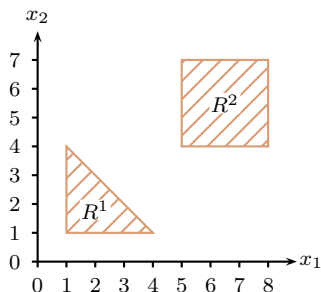
$$0 \leq y_1 \leq 1$$

$$0 \leq y_2 \leq 1$$

$$y_1 + y_2 = 1$$

$$M = 10^6$$

The big-M method



$$\begin{bmatrix} -x_1 + 1 \leq M(1 - y_1) \\ -x_2 + 1 \leq M(1 - y_1) \\ x_1 + x_2 - 5 \leq M(1 - y_1) \end{bmatrix}$$

$$\begin{bmatrix} -x_1 + 5 \leq M(1 - y_2) \\ x_1 - 8 \leq M(1 - y_2) \\ -x_2 + 4 \leq M(1 - y_2) \\ x_2 - 7 \leq M(1 - y_2) \end{bmatrix}$$

$$0 \leq y_1 \leq 1$$

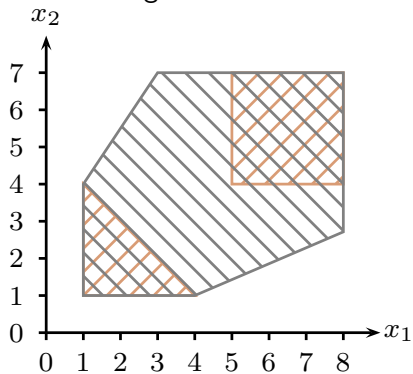
$$0 \leq y_2 \leq 1$$

$$y_1 + y_2 = 1$$

$$M = 10^6$$

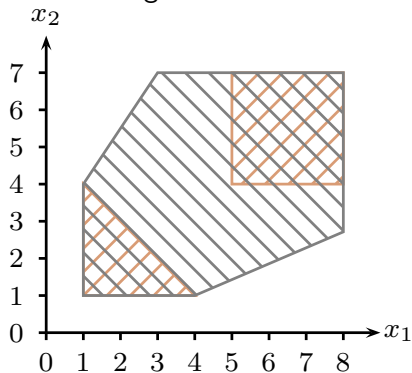
Computational efficiency depends on size of relaxation

best big-M reformulation

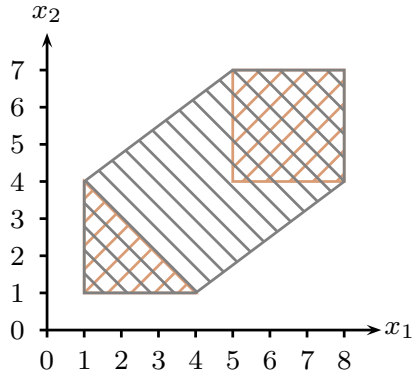


Computational efficiency depends on size of relaxation

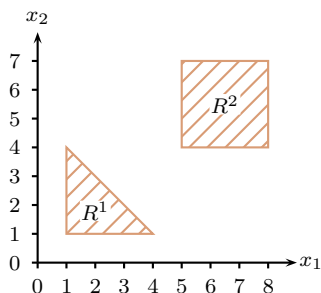
best big-M reformulation



convex-hull reformulation



The convex-hull method

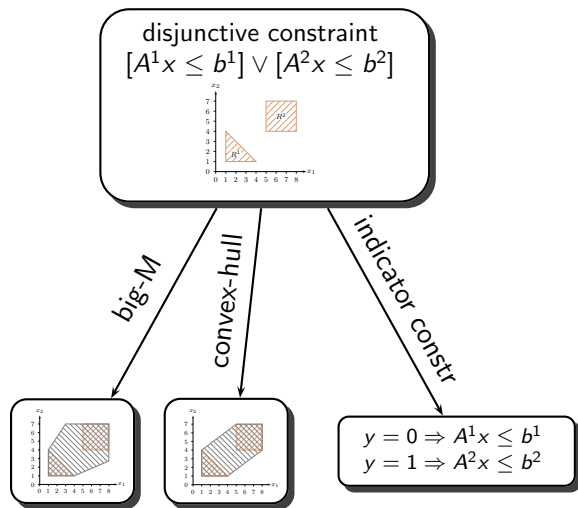


$$\begin{bmatrix} \bar{x}_1^1 \geq 1y_1 \\ \bar{x}_2^1 \geq 1y_1 \\ \bar{x}_1^1 + \bar{x}_2^1 \leq 5y_1 \end{bmatrix}$$

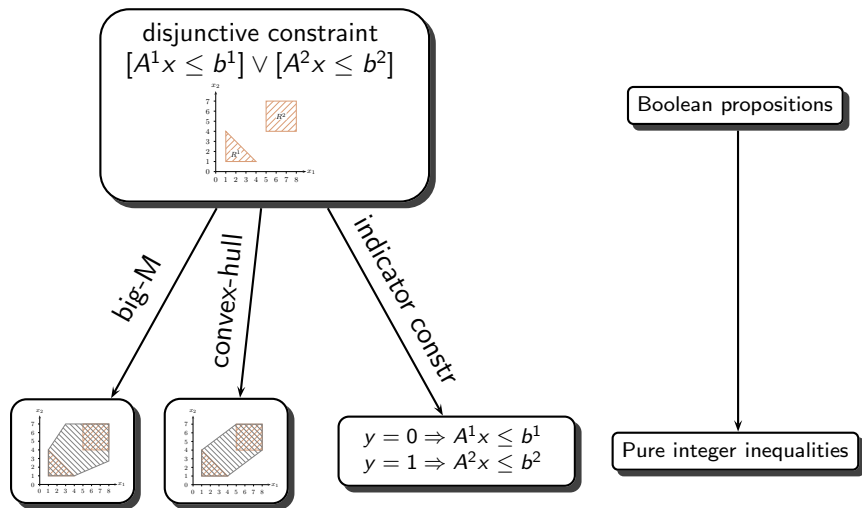
$$\begin{bmatrix} 5y_2 \leq \bar{x}_1^2 \\ \bar{x}_1^2 \leq 8y_2 \\ 4y_2 \leq \bar{x}_2^2 \\ \bar{x}_2^2 \leq 7y_2 \end{bmatrix}$$

$$\begin{aligned} y_1 + y_2 &= 1 \\ x_1 &= \bar{x}_1^1 + \bar{x}_1^2 \\ x_2 &= \bar{x}_2^1 + \bar{x}_2^2 \end{aligned}$$

Transformations overview



Transformations overview



Previous definition

- Convex-hull reformulation of

$$[A^1x \leq b^1] \vee [A^2x \leq b^2]$$

- is

$$\begin{array}{ll} A^1\bar{x}^1 \leq b^1 y_1 & y_1 + y_2 = 1 \\ A^2\bar{x}^2 \leq b^2 y_2 & x = \bar{x}^1 + \bar{x}^2 \end{array}$$

Previous definition

- Convex-hull reformulation of

$$[A^1x \leq b^1] \vee [A^2x \leq b^2]$$

- is

$$\begin{array}{ll} A^1\bar{x}^1 \leq b^1 y_1 & y_1 + y_2 = 1 \\ A^2\bar{x}^2 \leq b^2 y_2 & x = \bar{x}^1 + \bar{x}^2 \end{array}$$

- **Definition insufficient for automation**

- Real programs not declared in canonical matrix form
- Definition limited to numeric features
- Numerous details omitted:
 - how are variables introduced?
 - disjuncts should be bounded, how is this checked?
 - how are variable bounds tracked?
 - disaggregated variables should have same bounds as those they replace (except range must include zero)

A syntactic foundation for mathematical programs

$$\begin{aligned} \rho &::= [r_L, r_U] \mid [r_L, \infty) \mid (-\infty, r_U] \mid \text{real} \\ &\quad \mid \langle r_L, r_U \rangle \mid \langle r_L, \infty \rangle \mid (-\infty, r_U \rangle \mid \text{int} \\ &\quad \mid \{\text{true}\} \mid \{\text{false}\} \mid \text{bool} \\ e &::= x \mid r \mid \text{true} \mid \text{false} \mid \text{not } e \mid e_1 \text{ or } e_2 \mid e_1 \text{ and } e_2 \\ &\quad \mid -e \mid e_1 + e_2 \mid e_1 - e_2 \mid e_1 * e_2 \\ c &::= \text{T} \mid \text{F} \mid \text{isTrue } e \mid e_1 = e_2 \mid e_1 \leq e_2 \mid c_1 \vee c_2 \mid c_1 \wedge c_2 \mid \exists x:\rho. c \\ p &::= \max_{x_1:\rho_1, \dots, x_m:\rho_m} \{e \mid c\} \\ \Upsilon &::= \bullet \mid \Upsilon, x:\rho \end{aligned}$$

Types and their refinements

$$\begin{aligned} \rho ::= & [r_L, r_U] \mid [r_L, \infty) \mid (-\infty, r_U] \mid \text{real} \\ & \mid \langle r_L, r_U \rangle \mid \langle r_L, \infty \rangle \mid (-\infty, r_U \rangle \mid \text{int} \\ & \mid \{\text{true}\} \mid \{\text{false}\} \mid \text{bool} \end{aligned}$$

- `real` and `bool` are the fundamental types
- Numbers treated classically – `int` is subtype of `real`
- Refinements specify upper and/or lower bounds

$$\Upsilon ::= \bullet \mid \Upsilon, x:\rho$$

- More informative than usual type context
- Also maintains restrictions on values a variable can take

$$e ::= x \mid r \mid \text{true} \mid \text{false} \mid \text{not } e \mid e_1 \text{ or } e_2 \mid e_1 \text{ and } e_2 \\ \mid -e \mid e_1 + e_2 \mid e_1 - e_2 \mid e_1 * e_2$$

- Variables, numeric and Boolean constants
- Boolean and numeric operations

Constraints (Propositions)

$$c ::= T \mid F \mid \text{isTrue } e \mid e_1 = e_2 \mid e_1 \leq e_2 \mid c_1 \vee c_2 \mid c_1 \wedge c_2 \mid \exists x:\rho. c$$

- Equations and inequalities
- Introduce variables with existential quantifier
- Propositional truth T and F distinct from Boolean `true` and `false`
- Big-M and convex-hull methods apply to $c_1 \vee c_2$, not to e_1 and e_2

$$p ::= \max_{x_1:\rho_1, \dots, x_m:\rho_m} \{e \mid c\}$$

- Similar to traditional definition except objective and constraint are not in matrix form

$$\frac{\left\{ \Upsilon \vdash c_j \xrightarrow{\text{PROP}} c'_j \right\}_{j \in \{A, B\}} \quad \Upsilon \xrightarrow{\text{CTXT}} \Upsilon' \quad \left\{ \Upsilon' \vdash (1 - y_j) \otimes c'_j \rightarrow c''_j \right\}_{j \in \{A, B\}}}{\Upsilon \vdash c_A \vee c_B \xrightarrow{\text{BIGM}} \exists y_A : \langle 0, 1 \rangle \cdot \exists y_B : \langle 0, 1 \rangle \cdot (y_A + y_B = 1) \wedge (c''_A \wedge c''_B)}$$

- Generating the big-M constraint

$$\frac{\Upsilon \vdash e_1 - e_2 \Leftrightarrow [\bar{r}_L, r_U]}{\Upsilon \vdash e \otimes e_1 \leq e_2 \rightarrow e_1 \leq e_2 + e * r_U}$$

- Computing the big-M parameter

$$\Upsilon \vdash e \Leftrightarrow [\bar{r}_L, \bar{r}_U]$$

$$\frac{\left\{ \Upsilon \vdash c_j \xrightarrow{\text{PROP}} c'_j \right\}_{j \in \{A, B\}} \quad \Upsilon \xrightarrow{\text{CTXT}} \Upsilon' \quad \left\{ \Upsilon' \vdash c'_j \overset{\circ}{\dashv}_{x_1^j, \dots, x_m^j} c''_j \right\}_{j \in \{A, B\}} \quad \left\{ y^j \circledast \{ \vec{x}^j / \vec{x} \} c''_j \hookrightarrow c'''_j \right\}_{j \in \{A, B\}}}{\Upsilon \vdash c_A \vee c_B \xrightarrow{\text{CVX}} \left(\begin{array}{l} \exists \vec{x}^A : \vec{\rho} . \exists \vec{x}^B : \vec{\rho} . \exists y^A : \langle 0, 1 \rangle . \exists y^B : \langle 0, 1 \rangle . \\ (\vec{x} = \vec{x}^A + \vec{x}^B) \wedge (y^A + y^B = 1) \wedge (c'''_A \wedge c'''_B) \end{array} \right)}$$

- Compile disjuncts and context
- Add bounding constraints
- Substitute disaggregated variables in each disjunct
- Multiply constant terms by respective y

Example: single disjunctive constraint

Input

```
var x:<10.0, 100.0>
var w:<2.0, 50.0>

min x + w subject_to
(x <= w) disj (x >= w + 4.0)
```

Output

```
var x:<10.0, 100.0>
var w:<2.0, 50.0>

min x + w subject_to

exists y1:[0, 1]
exists y2:[0, 1]
exists x1:<0.0, 100.0>
exists x2:<0.0, 100.0>
exists w1:<0.0, 50.0>
exists w2:<0.0, 50.0>
  w = w1 + w2,
  x = x1 + x2,
  y1 + y2 = 1,

  10.0 * y1 <= x1,
  x1 <= 100.0 * y1,
  2.0 * y1 <= w1,
  w1 <= 50.0 * y1,
  x1 <= w1,

  10.0 * y2 <= x2,
  x2 <= 100.0 * y2,
  2.0 * y2 <= w2,
  w2 <= 50.0 * y2,
  x2 >= w2 + 4.0 * y2
```


Example: single disjunctive constraint

Input

```
var x:<10.0, 100.0>
var w:<2.0, 50.0>

min x + w subject_to
(x <= w) disj (x >= w + 4.0)
```

- Output generated in MPS and AMPL formats
- Implemented as a DSL embedded in OCaml

Output

```
var x:<10.0, 100.0>
var w:<2.0, 50.0>

min x + w subject_to

exists y1:[0, 1]
exists y2:[0, 1]
exists x1:<0.0, 100.0>
exists x2:<0.0, 100.0>
exists w1:<0.0, 50.0>
exists w2:<0.0, 50.0>
  w = w1 + w2,
  x = x1 + x2,
  y1 + y2 = 1,

  10.0 * y1 <= x1,
  x1 <= 100.0 * y1,
  2.0 * y1 <= w1,
  w1 <= 50.0 * y1,
  x1 <= w1,

  10.0 * y2 <= x2,
  x2 <= 100.0 * y2,
  2.0 * y2 <= w2,
  w2 <= 50.0 * y2,
  x2 >= w2 + 4.0 * y2
```

Case studies

Comparison with an automated solution

- switched flow process
- CPLEX Concert: C++ interface to CPLEX
- uses an unknown indicator constraint formulation

Comparison with manual reformulation by an expert

- strip packing
- taken from Sawaya (2006)

All MILPs solved with CPLEX 11.0

Metrics

Number of variables

- continuous
- discrete (binary)

Number of constraints

- numerical relations: $e_1 = e_2$, $e_1 \leq e_2$
- indicator constraints

CPU time required to solve MILP

Metrics

Number of variables

- continuous
- discrete (binary) \leftarrow

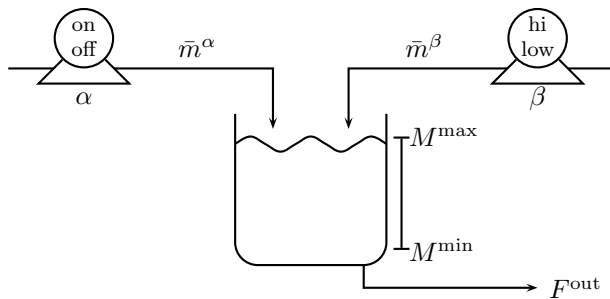
Number of constraints

- numerical relations: $e_1 = e_2$, $e_1 \leq e_2$
- indicator constraints \leftarrow

CPU time required to solve MILP

- heavily influenced by number of discrete features

Switched flow process



Switched flow process, example constraint

Pump α has three kinds of mode transition dynamics:

$\forall i \in \mathbb{N} \setminus \{n\},$

$$\begin{bmatrix} \text{isTrue } Z^\alpha(\text{on}, \text{off}, i) \\ \hat{c}^\alpha(i) = 0.0 \\ \hat{r}^\alpha(i) = -R^e(i) \end{bmatrix} \vee \begin{bmatrix} \text{isTrue } Z^\alpha(\text{off}, \text{on}, i) \\ R^e(i) \geq 2.0 \\ \hat{c}^\alpha(i) = 50.0 \\ \hat{r}^\alpha(i) = -R^e(i) \end{bmatrix} \vee \begin{bmatrix} \text{isTrue } Y^\alpha(i) \\ \hat{c}^\alpha(i) = 0.0 \\ \hat{r}^\alpha(i) = 0.0 \end{bmatrix}$$

(Indexed operations are provided at the meta-level.)

Switched flow process, example constraint

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$$\left[\begin{array}{l} \text{isTrue } Z^\alpha(\text{on}, \text{off}, i) \\ \hat{c}^\alpha(i) = 0.0 \\ \hat{r}^\alpha(i) = -R^e(i) \end{array} \right] \vee \left[\begin{array}{l} \text{isTrue } Z^\alpha(\text{off}, \text{on}, i) \\ R^e(i) \geq 2.0 \\ \hat{c}^\alpha(i) = 50.0 \\ \hat{r}^\alpha(i) = -R^e(i) \end{array} \right] \vee \left[\begin{array}{l} \text{isTrue } YY^\alpha(i) \\ \hat{c}^\alpha(i) = 0.0 \\ \hat{r}^\alpha(i) = 0.0 \end{array} \right]$$

...which interact with each other:

$$\forall i \in \mathbb{N} \setminus \{n\}, \forall a \in \{\alpha, \beta\}, \text{isTrue } YY^a(i) \Leftrightarrow \bigvee_{q \in \mathbb{Q}^a} Z^a(q, q, i)$$

(Indexed operations are provided at the meta-level.)

Switched flow process, example constraint

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$$\forall i \in \mathbb{N} \setminus \{n\},$$

$$\left[\begin{array}{l} \text{isTrue } Z^\alpha(\text{on}, \text{off}, i) \\ \hat{c}^\alpha(i) = 0.0 \\ \hat{r}^\alpha(i) = -R^e(i) \end{array} \right] \vee \left[\begin{array}{l} \text{isTrue } Z^\alpha(\text{off}, \text{on}, i) \\ R^e(i) \geq 2.0 \\ \hat{c}^\alpha(i) = 50.0 \\ \hat{r}^\alpha(i) = -R^e(i) \end{array} \right] \vee \left[\begin{array}{l} \text{isTrue } YY^\alpha(i) \\ \hat{c}^\alpha(i) = 0.0 \\ \hat{r}^\alpha(i) = 0.0 \end{array} \right]$$

...which interact with each other:

$$\forall i \in \mathbb{N} \setminus \{n\}, \forall a \in \{\alpha, \beta\}, \text{isTrue } YY^a(i) \Leftrightarrow \bigvee_{q \in \mathbb{Q}^a} Z^a(q, q, i)$$

Booleans and disjunction enable the natural modeling of such logical relations between constraints.

(Indexed operations are provided at the meta-level.)

Switched flow process, metrics

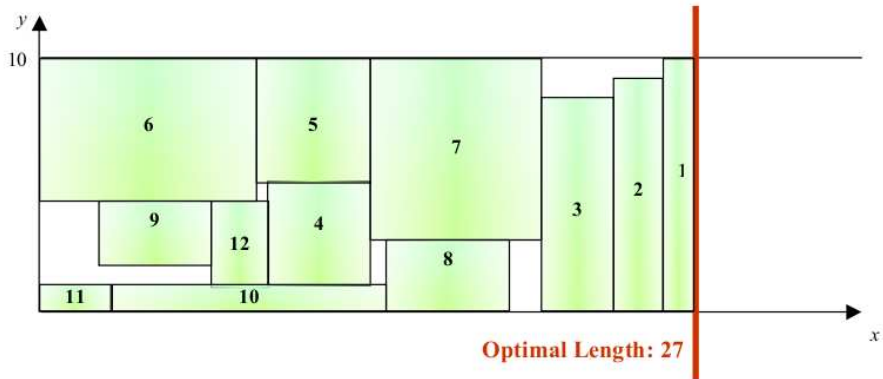
Method	#vars (#binary)	#constr. (#IC)	time (sec)
flow-Concert	1061 (874)	1080 (718)	36.85
flow-IC	477 (291)	1001 (438)	11.60
flow-BM	477 (291)	1198	3.37
flow-CH	1194 (631)	2747	1.09

Switched flow process, metrics

Method	#vars (#binary)	#constr. (#IC)	time (sec)
flow-Concert	1061 (874)	1080 (718)	36.85
flow-IC	477 (291)	1001 (438)	11.60
flow-BM	477 (291)	1198	3.37
flow-CH	1194 (631)	2747	1.09

- The tightest reformulation wins, even with more constraints.

Strip packing



Strip packing, formulation

The most natural formulation uses disjunction.

$$\begin{array}{ll} \min & \text{length} \\ \text{s.t.} & \text{length} \geq x_i + L_i \quad \forall i \in \mathbb{N} \\ & \left\{ \begin{array}{l} [x_i + L_i \leq x_j] \\ \vee [x_j + L_j \leq x_i] \\ \vee [y_i - H_i \geq y_j] \\ \vee [y_j - H_j \geq y_i] \end{array} \right. \quad \forall i, j \in \mathbb{N}, i < j \\ & \left\{ \begin{array}{ll} 0 \leq x_i \leq L_{\max} - L_i & \forall i \in \mathbb{N} \\ H_i \leq y_i \leq W & \forall i \in \mathbb{N} \end{array} \right. \end{array}$$

no overlapping

stay in bounds

(x_i, y_i) is the position of the top-left corner of rectangle i .

Strip packing, metrics

Method	#vars (#binary)	#constr. (#IC)	time (sec)
pack12-IC	289 (264)	342 (264)	1.83
pack12-BM	289 (264)	342	1.22
pack12-CH	1345 (264)	2718	168.38
pack12-BM-expert	289 (264)	342	1.82
pack12-CH-expert	1345 (264)	1662	149.57
pack21-IC	883 (840)	1071 (840)	24.44
pack21-BM	883 (840)	1071	55.01
pack21-CH	4243 (840)	8631	991.68
pack21-BM-expert	883 (840)	1071	29.56
pack21-CH-expert	4243 (840)	5271	\geq 3600.00

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- Our mechanizations perform just as well as expert encodings.
- No single best reformulation for all cases.

Conclusions

- Automated bigM and convex-hull methods
None of GAMS, AMPL, Mosel, ILOG provide this
- Framework for mechanizing additional operations: e.g. inserting cuts
- Automation opens the way for *compiler optimizations*
- Provided enriched language for declaring MPs
- Our current work includes probabilistic extensions